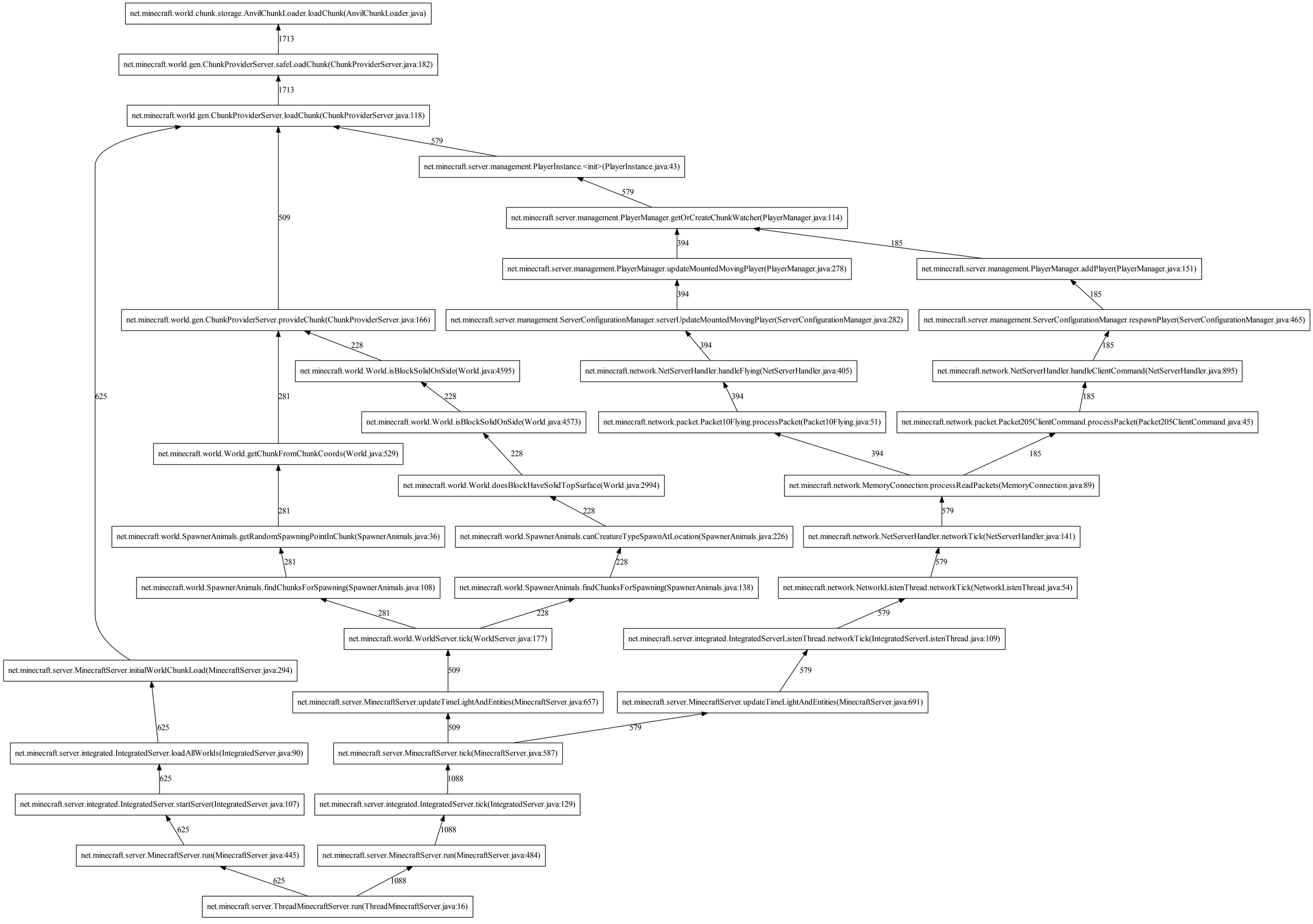
net.minecraft.world.chunk.storage.AnvilChunkLoader.loadChunk(AnvilChunkLoader.java)
1713
net.minecraft.world.gen.ChunkProviderServer.safeLoadChunk(ChunkProviderServer.java:182)
1713
net.minecraft.world.gen.ChunkProviderServer.loadChunk(ChunkProviderServer.java:118)
579
net.minecraft.server.management.PlayerInstance.<init>(PlayerInstance.java:43)
579
net.minecraft.server.management.PlayerManager.getOrCreateChunkWatcher(PlayerManager.java:114)
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394
185
net.minecraft.server.management.PlayerManager.updateMountedMovingPlayer(PlayerManager.java:278)
net.minecraft.server.management.PlayerManager.addPlayer(PlayerManager.java:151)
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185
net.minecraft.world.gen.ChunkProviderServer.provideChunk(ChunkProviderServer.java:166)
net.minecraft.server.management.ServerConfigurationManager.serverUpdateMountedMovingPlayer(ServerConfigurationManager.java:282)
net.minecraft.server.management.ServerConfigurationManager.respawnPlayer(ServerConfigurationManager.java:465)
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net.minecraft.world.World.isBlockSolidOnSide(World.java:4595)
net.minecraft.network.NetServerHandler.handleFlying(NetServerHandler.java:405)
net.minecraft.network.NetServerHandler.handleClientCommand(NetServerHandler.java:895)
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net.minecraft.world.World.isBlockSolidOnSide(World.java:4573)
net.minecraft.network.packet.Packet10Flying.processPacket(Packet10Flying.java:51)
net.minecraft.network.packet.Packet205ClientCommand.processPacket(Packet205ClientCommand.java:45)
net.minecraft.world.World.getChunkFromChunkCoords(World.java:529)
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net.minecraft.world.World.doesBlockHaveSolidTopSurface(World.java:2994)
net.minecraft.network.MemoryConnection.processReadPackets(MemoryConnection.java:89)
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net.minecraft.world.SpawnerAnimals.getRandomSpawningPointInChunk(SpawnerAnimals.java:36)
net.minecraft.world.SpawnerAnimals.canCreatureTypeSpawnAtLocation(SpawnerAnimals.java:226)
net.minecraft.network.NetServerHandler.networkTick(NetServerHandler.java:141)
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net.minecraft.world.SpawnerAnimals.findChunksForSpawning(SpawnerAnimals.java:108)
net.minecraft.world.SpawnerAnimals.findChunksForSpawning(SpawnerAnimals.java:138)
net.minecraft.network.NetworkListenThread.networkTick(NetworkListenThread.java:54)
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net.minecraft.world.WorldServer.tick(WorldServer.java:177)
net.minecraft.server.integrated.IntegratedServerListenThread.networkTick(IntegratedServerListenThread.java:109)
net.minecraft.server.MinecraftServer.initialWorldChunkLoad(MinecraftServer.java:294)
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579
net.minecraft.server.MinecraftServer.updateTimeLightAndEntities(MinecraftServer.java:657)
net.minecraft.server.MinecraftServer.updateTimeLightAndEntities(MinecraftServer.java:691)
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net.minecraft.server.integrated.IntegratedServer.loadAllWorlds(IntegratedServer.java:90)
net.minecraft.server.MinecraftServer.tick(MinecraftServer.java:587)
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1088
net.minecraft.server.integrated.IntegratedServer.startServer(IntegratedServer.java:107)
net.minecraft.server.integrated.IntegratedServer.tick(IntegratedServer.java:129)
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net.minecraft.server.MinecraftServer.run(MinecraftServer.java:445)
net.minecraft.server.MinecraftServer.run(MinecraftServer.java:484)
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net.minecraft.server.ThreadMinecraftServer.run(ThreadMinecraftServer.java:16)